

FORMS

One-Rope Bridge Score Sheet, CC Form 200-R

Hand Grenade Throw Score Sheet, CC Form 201-R

Hand Grenade Assault Course Score Sheet, CC Form 202-R

10 Kilometer Forced Road March Score Sheet, CC Form 203-R

25 Meter Range Score Sheet, CC Form 204-R

M16 Qualification Range Score Sheet, CC Form 205-R

M16 and M60/M249 Weapon Disassembly and Assembly Score Sheet, CC Form 206-R

Patrolling Score Sheet, CC Form 207-R

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One-Rope Bridge Scoresheet

School: _____ Date: _____

	Go	No Go	Penalty
1. Preparation (5 minutes)			
#1 & #8 tie around-the-waist square knot w/snaplink			
#2 thru #7 tie Swiss seats & install snaplinks			
Ground rucks, unblouse trousers (optional), sling weapons			
2. Construction & crossing - on command "Go". (no knots in main rope)			
#1 ties end-of-line bowline in main rope, uses snaplink to secure main rope to sling rope around waist			
#1 moves across obstacle (with LBE)			
#1 wraps main rope around far side anchor point on the upstream side and uses snaplink to temporarily secure the main rope around anchor point			
Near side ties wireman knot in main rope (2 snaplinks can be used in the knot)			Disqualified
#1 Pulls the slack out of main rope and secures it to anchor using a round turn and two half hitches (second half hitch may have a quick release).			
Near side tightens main rope and secures it with a round turn around the downstream side and secures with two half hitches. (second may be quick release) (second half hitch must be tied before any hookups)			
#2 thru #7 cross on the main rope by hooking their Swiss seats to the main rope with a snaplink, suspending themselves upside down under the rope and keeping at least one foot & one hand in contact with the rope during crossing with their LBE and weapon. (Only two cadets hooked or on rope at one time)			
#8 unties transport system, ties end-of-line bowline, attaches bowline to waist & crosses obstacle.			
Squad leader ensures that anchor knot is untied & that crossing is complete - Declares "stop".			
3. Scorer check			
No knots in main rope (:30)			
All equipment present, includes 8 snaplinks (:10)			
All weapons present			Disqualified
1st Run Time			Total Penalty Time

Squad Member	#1	#2	#3	#4	#5	#6	#7	#8	Total
Equip Loss (:45)									
Touch Obst (:30)	NA								

First Run Total Time	
Second Run Total Time	
Total Event Time	

Lane Scorer _____

**HAND GRENADE THROW
SCORE SHEET**

Cadet's Name _____ **Battalion** _____

GRENADE POINTS

	1st	2nd	3rd
1. Removes safety clip, safety lever is held down by thumb, keeping pull ring and safety clip free and facing the non-throwing hand (1 point).	1/0	1/0	1/0
2. Removes safety clip and safety pin while still behind cover (1 point).	1/0	1/0	1/0
3. Looks at target (1 point).	1/0	1/0	1/0
4. Throws grenade overhand while keeping eyes on target (1 point).	1/0	1/0	1/0
5. Returns to position behind cover until grenade detonates (1 point).	1/0	1/0	1/0
6. Exposes body for no more than 5 seconds at any one time (1 point).	1/0	1/0	1/0
7. Detonates grenades within effective bursting radius (5 meters) of each target (10 points).	10/0	10/0	10/0
8. TIME: _____ POINTS: _____ (See Cadet Time/Point Table following)			

TOTAL POINTS _____

Performance measures 1 through 6 are 1 point for each grenade; number 7 is worth 10 points for each detonating (fuze) or grenade stopping (no fuze) within a 5 meter radius.

Evaluator's Signature

CC Form 201-R

HAND GRENADE ASSAULT COURSE

SCORE SHEET

DATE: _____

CADET: _____ BATTALION: _____

THROWING POSITION	TARGET	TOTAL POINT VALUE	SCORE
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MOVEMENT: RUN

1. STANDING	FOXHOLE (25)	IN FOXHOLE (13)	5M RADIUS (0)	MISS THROW TECH (4)
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MOVEMENT: HIGH CRAWL/LOW CRAWL

2. KNEELING	PERSONNEL (25)	IN CIRCLE (0)		MISS THROW TECH (4)
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MOVEMENT: RUN/CRAWL UNDER WIRE (on back)/RUN

3. KNEELING PRONE TO	FOXHOLE (25)	IN FOXHOLE (13)	5M RADIUS (0)	MISS THROW TECH (4)
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MOVEMENT: RUN/TIRES/RUN

4. KNEELING	TRENCH (25)	IN TRENCH (13)	5M RADIUS (0)	MISS THROW TECH (4)
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MOVEMENT: LOW CRAWL (under wire)/HIGH CRAWL (over logs)

5. STANDING	AREA (15)	IN CIRCLE (0)		MISS THROW TECH (4)
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MOVEMENT: RUN/JUMP PIT/RUN/HIGH CRAWL

6. PRONE	BUNKER (25)	N BUNKER (0)		MISS THROW TECH (4)
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POINTS = _____ TIME: _____ = TIME POINTS = _____

TOTAL POINTS = _____ EVALUATOR: _____

10-KILOMETER FORCED ROAD MARCH SCORE SHEET

Battalion _____

Start Time _____ Stop Time _____

Total Time _____ Pass Fail

Equipment Check

M16A1 rifle with sling	_____	_____
Pistol belt	_____	_____
Load-bearing equipment (LBE) Harness	_____	_____
2-Pouch, SA, ammunition, universal	_____	_____
Cover, canteen; canteen; canteen cup	_____	_____
Case, first aid packet and field dressing	_____	_____
All purpose, lightweight, individual carrying equipment (ALICE) with frame	_____	_____
Compass	_____	_____

ITEMS IN ALICE PACK

One set of BDUs	_____	_____
One set of boots	_____	_____
One set of underwear	_____	_____
Three pairs of socks (wool, OD-regular issue)	_____	_____
One poncho (worn if required)	_____	_____
One pair of gloves with inserts (worn if required)	_____	_____
One pair of athletic shoes	_____	_____

Penalty Time - _____ - _____

TOTAL TIME _____

Scorer's Signature

25-METER RANGE

SCORE SHEET

TEAM LEADER'S NAME _____ UNIT _____

CADETS DISQUALIFIED: YES / / NO / / NUMBER _____

WEAPONS FIRE

A. NUMBER OF INNER CIRCLE HITS _____ (X 5 POINTS EA) SCORE _____

B. NUMBER OF SILHOUETTE HITS _____ (X 3 POINTS EA) SCORE _____

C. TARGET SCORE (A + B) _____

PENALTY POINTS

D. PENALTY POINTS ARE ASSESSED ACCORDING TO THE FOLLOWING:

FAILURE TO APPLY IMMEDIATE ACTION: -5 POINTS

NO. FAILURES _____ (X -50 POINTS EA) SCORE - _____

EACH UNSAFE ACT: -50 POINTS

NO. UNSAFE ACTS _____ (X -50 POINTS EA) SCORE - _____

TOTAL PENALTY POINTS ASSESSED: - _____

THE TEAM TOTAL EVENT SCORE COMPUTED AS FOLLOWS:

TOTAL TARGET POINTS (C) MINUS TOTAL PENALTY POINTS ASSESSED (D) =
EVENT SCORE

(C) _____ - (D) _____ = _____

Scorer's Signature

M16 QUALIFICATION RANGE

SCORE SHEET

SCHOOL: _____ DATE: _____

A. <u>CADET NAMES</u>	# 300M <u>(HITS)</u>	# TARGET <u>HITS</u>
1. _____	(____)	_____
2. _____	(____)	_____
3. _____	(____)	_____
4. _____	(____)	_____
5. _____	(____)	_____
6. _____	(____)	_____
7. _____	(____)	_____
8. _____	(____)	_____
9. _____	(____)	_____

EIGHT BEST FIRERS TOTAL _____

EIGHT BEST FIRERS AVERAGE _____

B. RAW TEAM SCORE (EIGHT BEST FIRERS
AVERAGE TIMES 10) _____

C. TOTAL TEAM PENALTY POINTS _____

D. FINAL TEAM SCORE (RAW TEAM SCORE
MINUS TOTAL TEAM PENALTY POINTS) _____

**M16 AND M60/M249 WEAPONS DISASSEMBLY AND ASSEMBLY
SCORE SHEET**

CADET NAME: _____ BATTALION: _____

<u>PTS</u>	<u>YES</u>	<u>NO</u>
A. M16 PROPERLY DISASSEMBLED AND ASSEMBLED (30 PTS)	___	___
FUNCTION CHECK PERFORMED (20 PTS)	___	___
B. M60/M249 PROPERLY DISASSEMBLED AND ASSEMBLED (30 PTS)	___	___
FUNCTION CHECK PERFORMED (20 PTS)	___	___
C. TOTAL TIME _____:_____ POINTS FROM MATRIX _____		
TOTAL POINTS _____		

EVALUATOR _____

**PATROLLING
SCORE SHEET**

BATTALION: _____

<u>TASK</u>	<u>POINTS AVAILABLE</u>	<u>POINTS AWARDED</u>
PATROLLING TECHNIQUES	(100)	
1. TLPs	25	_____
2. PATROL ORGANIZATION	15	_____
3. PASSAGE OF LINES	15	_____
4. TACTICAL MOVEMENT	25	_____
5. NAVIGATION	20	_____
IMMEDIATE ACTIONS	(100)	
1. REACT TO ENEMY CONTACT	10	_____
2. DANGER AREAS/ALL OBSTACLES	25	_____
3. CASUALTIES	45	_____
4. REPORTS	20	_____
ACTIONS AT THE OBJECTIVE	(200)	
1. OCCUPATION OF ORP	20	_____
2. LEADER'S RECON	20	_____
3. ORGANIZATION OF RECON/AMBUSH	20	_____
4. DETECTION BY OPFOR/APPROPRIATE ACTIONS/CASUALTIES/ACTIONS ON THE OBJECTIVE	100	_____
5. WITHDRAWAL TO THE ORP	20	_____
6. REORGANIZATION/DISSEMINATION	20	_____
ACTIONS AFTER THE OBJECTIVE	(200)	
1. PIR	100	_____
2. DEBRIEFING	100	_____
TOTAL POINTS	(600)	_____

Scorer's Signature

PATROLLING

EVALUATOR CHECKLIST

NOTE:

This checklist is provided as a guide to assist patrol evaluators in grading. It is not all inclusive and the intent is to provide a building block which may be expanded at each competition level. This checklist is used in conjunction with the Patrolling Score Sheet to provide an overall evaluation of each competing team.

	<u>GO</u>	<u>NO GO</u>
ISSUE WARNING ORDER		
1. Give a brief statement of the enemy and friendly situation.	_____	_____
2. Give the mission of the patrol (who, what, when, where, and why) (clear, concise statement).	_____	_____
3. Issue general instructions.		
a. Chain of command.	_____	_____
b. General and special organization.	_____	_____
c. Uniform and equipment common to all.	_____	_____
d. Weapons, ammunition, and equipment.	_____	_____
e. Time schedule for the patrol's guidance.	_____	_____
(1) Time, place, uniform, and equipment for receiving the operations order.	_____	_____
(2) Times and places for inspections and rehearsals.	_____	_____
(3) Earliest time of move.	_____	_____
(4) Probable execution time.	_____	_____
(5) State time, place, uniform, and who will attend operations order.	_____	_____
4. Issue specific instructions. Task subordinate leaders.	_____	_____
5. Conduct coordination.		
a. S2/S3.	_____	_____
b. Adjacent patrols.	_____	_____
c. Fire support.	_____	_____

GO NO GO

6. Make reconnaissance.

- a. Conduct ground reconnaissance.
- b. Take key subordinate leaders.

____ ____
____ ____

ISSUE PATROL OPERATION ORDER

1. Situation (as it affects the patrol).

- a. Enemy forces. Light and weather data; effect of weather and terrain on the ability to accomplish the mission; enemy identification, location, activity and strength.
- b. Friendly forces. Mission of next higher unit, location and planned actions of adjacent patrols, available fire support, missions, and routes of other patrols.
- c. Attachments and detachments.

____ ____
____ ____
____ ____

2. Mission. (Who, what, when, where, and why) (Stated twice in a clear, concise statement).

____ ____

3. Execution.

- a. Concept of operation. The overall plan; missions of elements, teams, and individuals in the objective area; and fire support plan.
- b. Sub-unit missions, not in the objective area for team leaders, buddy teams, and individuals. Included are such tasks as navigation, security during movement, and security at halts.
- c. Detailed instructions.
 - (1) Primary and alternate routes.
 - (2) Departure and re-entry of friendly areas.
 - (3) Movement techniques and order of movement.
 - (4) Actions at danger areas.
 - (5) Actions on enemy contact.
 - (6) Rallying points and actions at rallying points.
 - (7) Actions in the objective area.
 - (8) Fire support plan.

____ ____
____ ____
____ ____
____ ____
____ ____
____ ____
____ ____
____ ____
____ ____

	<u>GO</u>	<u>NO GO</u>
d. Coordinating instructions.		
(1) Time of departure and return.	_____	_____
(2) Rehearsals. Time, place, and uniform.	_____	_____
(3) Inspections.	_____	_____
(4) Debriefing.	_____	_____
(5) Priority intelligence requirements.	_____	_____
4. Service Support.		
a. Rations.	_____	_____
b. Arms and ammunition.	_____	_____
c. Uniform and equipment (state which members will carry and use).	_____	_____
d. Method of handling wounded, POWs, and captured equipment. Plans for resupply.	_____	_____
5. Command and Signal.		
a. Command.		
(1) Chain-of-command.	_____	_____
(2) Locations of leaders at various times during movement, at danger areas, at all halts and at the objective.	_____	_____
b. Signal.		
(1) Signals to be used within the patrol.	_____	_____
(2) Communication with higher headquarters. Radio call signs, primary and alternate frequencies, times to report, and special codes to be used.	_____	_____
(3) Challenge and password. Behind and forward of friendly lines.	_____	_____

SUPERVISE, INSPECT, AND REHEARSE

1. Supervise. Supervision is a continuous procedure exercised by leaders at all echelons to ensure that the preparation is completed efficiently and quickly.	_____	_____
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GO NO GO

2. Inspect. This action ensures that patrol members are both physically and mentally ready. Form the patrol at a specific location and systematically check the members to ensure that they:

- a. Have the proper equipment and are dressed in accordance with instructions. _____
- b. Have a thorough understanding of individual, buddy team, team and patrol tasks. _____
- c. Know other important details of the mission such as challenge and password, codes, radio call signs, and visual signals. _____

3. Rehearse. As time permits, the patrol should rehearse actions in the objective area, movement techniques, and any other critical tasks to be accomplished. This procedure will ensure that all members understand their tasks and will increase their proficiency at performing them. _____

4. Conduct radio check with CP. _____

CONDUCT A DEPARTURE THROUGH FORWARD LINES

1. The leader must link up with a guide at a predesignated point. _____

2. Lead the patrol into the designated security halt location or initial rally point (IRP). _____

3. Issue a contingency plan prior to departing to the CP. _____

4. Take his compass man with him to the CP. _____

5. Use FM 7-8 to make final coordination at the CP. _____

6. Disseminate all information gained during final coordination to all patrol members. _____

7. Establish security and reconnoiter area in front of the departure point. _____

8. Pass through quickly and silently consistent with the tactical conditions. _____

- | | <u>GO</u> | <u>NO GO</u> |
|---|-----------|--------------|
| 9. Utilize the guide at all times while in the forward unit's area. | _____ | _____ |
| 10. Conduct a security halt beyond the final protective fires of the Friendly Forward Unit (FFU). | _____ | _____ |

CONDUCT A PATROL'S MOVEMENT TACTICALLY

- | | | |
|--|-------|-------|
| 1. Reach destination on time. | _____ | _____ |
| 2. Be able to locate patrol at all times within 200 meters on a map. | _____ | _____ |
| 3. Comply with all of the following: | | |
| a. Use the correct formation IAW enemy situation. | _____ | _____ |
| b. Avoid known or suspected danger areas. | _____ | _____ |
| c. Designate enroute rallying points that are defensible and identifiable. | _____ | _____ |
| d. Maintain personnel accountability. | _____ | _____ |
| e. Take action to prevent breaks in contact. | _____ | _____ |
| f. Supervise and control point and compass teams. | _____ | _____ |
| g. Maintain noise and light discipline. | _____ | _____ |
| h. Maintain a smooth, continuous rate of march. | _____ | _____ |
| i. Establish and maintain security at halts. | _____ | _____ |

LEAD A PATROL IN THE EXECUTION OF IMMEDIATE ACTION DRILLS

Maintain positive control of the unit, reacting to enemy contact in compliance with mission, OPORD and rehearsals.	_____	_____
--	-------	-------

CROSS A DANGER AREA

- | | | |
|--------------------------|-------|-------|
| 1. Clear near side. | _____ | _____ |
| 2. Secure near side. | _____ | _____ |
| 3. Clear far side. | _____ | _____ |
| 4. Secure far side. | _____ | _____ |
| 5. Cross danger area(s). | _____ | _____ |
| 6. Continue mission. | _____ | _____ |

LEAD A PATROL THROUGH ACTIONS AT THE OBJECTIVE

	<u>GO</u>	<u>NO GO</u>
1. Occupy the objective rallying point (ORP).		
a. Halt short of the ORP.	_____	_____
b. Pinpoint, clear, and secure the ORP.	_____	_____
c. Occupy the ORP and establish all-around security.	_____	_____
d. Maintain 75 percent security.	_____	_____
e. Conduct equipment accountability check.	_____	_____
f. Prepare mission essential equipment.	_____	_____
g. Recamouflage.	_____	_____
2. Conduct the leader's reconnaissance:		
a. Bring subordinate leaders into center of CP.	_____	_____
b. Issue contingency plan to the APL.	_____	_____
c. Depart ORP with subordinate/team leaders.	_____	_____
d. Pinpoint the objective and emplace a surveillance team.	_____	_____
e. Emplace security teams now or just prior to actions at objective, as appropriate.	_____	_____
f. Recon and check the support position with the support team leader.	_____	_____
g. Recon and check the assault position.	_____	_____
h. Issue a fragmentary order (if necessary) in the ORP.	_____	_____
3. Conduct actions at the objectives:		
a. Depart ORP in a logical order of march.	_____	_____
b. Emplace security teams (if not already). Recon/ security teams if recon.	_____	_____
c. Emplace support team (delete if recon mission).	_____	_____
d. Emplace assault team (delete if recon mission).	_____	_____
e. Emplace STANO devices, improve positions and check/inspect positions (if applicable).	_____	_____
f. Attack or execute ambush, as appropriate on prearranged signal (delete if recon mission).	_____	_____
g. Employ special teams (delete if recon mission).	_____	_____
h. Withdraw in logical order all elements and teams.	_____	_____
i. Move a safe distance from objective site.	_____	_____
j. Disseminate intelligence information.	_____	_____

GO NO GO

CONDUCT A RE-ENTRY THROUGH A FRIENDLY UNIT

- | | | |
|---|-------|-------|
| 1. The leader must halt the patrol and establish a re-entry rallying point (RRP) behind the final protective fire zone of the friendly unit. | _____ | _____ |
| 2. Make radio contact if required by higher headquarters. | _____ | _____ |
| 3. Establish and maintain security in the RRP. | _____ | _____ |
| 4. Issue a contingency plan before departing to locate the re-entry point. | _____ | _____ |
| 5. The leader takes security personnel with him when he moves forward. | _____ | _____ |
| 6. Use proper techniques to locate the re-entry point (as defined in FM 7-8). | _____ | _____ |
| 7. Respond to challenge by the guide with correct password. | _____ | _____ |
| 8. Leave security personnel at the re-entry point. | _____ | _____ |
| 9. Re-entry must be conducted quickly, consistent with the tactical conditions with each member of the patrol being counted and recognized during re-entry. | _____ | _____ |
| 10. Upon completion of re-entry, the unit halts in a pre-designated area while the leader goes to render a spot report to the friendly unit commander. | _____ | _____ |
| 11. The leader must take his RTO and compass man with him when he departs to the CP. | _____ | _____ |
| 12. The leader must give a contingency plan prior to departing. | _____ | _____ |
| 13. The leader's spot report must include only information of immediate tactical value to the friendly unit commander. | _____ | _____ |

DEBRIEF A PATROL

GO

NO GO

1. Ensure all patrol members are present and no other tasks are started prior to debriefing.
2. Prepare a detailed sketch of the objective.
3. Complete all information requirements on NATO debriefing form.

ORIENTEERING
SCORE SHEET

Battalion: _____

	No of Designated Points Assigned	No of Designated Points Found	Award 10 Pts Each	Penalties	Team Total
Team A	_____	_____	<u>X 10</u>	- _____ =	_____
Team B	_____	_____	<u>X 10</u>	- _____ =	_____
Team C	_____	_____	<u>X 10</u>	- _____ =	_____
Team D	_____	_____	<u>X 10</u>	- _____ =	_____
Team E	_____	_____	<u>X 10</u>	- _____ =	_____

Total Battalion Score: _____

